Learning Launchpad: Autumn 1, 2022

YEAR 5 Miss Hanson and Mr O'Shea







Welcome back!

Welcome back to the new school year! We hope you have had an excellent summer and managed to get lots of rest ready for the year ahead! We are looking forward to seeing how much the children grow and progress throughout the year. We're looking forward to sharing all of their learning on Seesaw so you can see it at home. We are always around at the end of the day should you need to speak to us about anything!

English: In English this half term, we will be focusing all of our learning around the text 'The Eye of the Wolf' by Daniel Pennac. Our purpose this half-term, in our writing, is to discuss. Our discussion topic will be, "Should Zoos exist around the world?" We will be offering a balanced argument with reasons for and against the question. We will be looking at how our vocabulary choices affect the purpose of our writing.

Maths: In Maths, we will be building on our knowledge of number and place value from our learning in Year 4. We will introduce reading, writing and ordering numbers up to 1,000,000 and then begin to compare them. We will also be learning the Roman numerals up to 1000 and begin to recognise years written in Roman numerals.

Science: 'Do all countries around the world have

night and day at the same time?'

Geography: 'Could you climb the seven summits of

the world in 24 hours?

PSHCE: 'What makes a community?'

RE: 'Why are some journeys and places special?'

DT: 'Mechanisms: Pop-Up Books.'

Computing: Computing Systems and Networks:

Search Engines

PE: Net and Wall Games

Music: Developing technique and playing music. Playing

with other

Key Dates

World Mental Health Day: Monday

10th October

Parents Evening: Tuesday 11th and

Wednesday 12th October

Photo Day Tuesday 18th October

Halloween Disco: Friday 21st Octo-

ber

Break up for half term: Friday 21st

October

Reminders

PE: PE will be on a Tuesday and Thursday. Please send your child to school in the correct PE kit on these days.